

Course Outline

IOS Programming

Duration: 5 days (30 hours)

Objective

After attending this course students will be able to build an IOS application

Target Audience

Developers who would like to build IOS applications

Prerequisite

Objective C

Topics Covered:

- Day 1: Introduction to Cocoa Touch and MVC
- Day 2: Application and View Controller Life Cycles
- Day 3: Touch Gesture Recognizers and Navigation Controllers
- Day 4: TableView and Displaying Master-Details - Workshop
- Day 5: Image View, Web View, and Scroll View
- Day 6: iPad-specific Components
- Day 7: Core Data
- Day 8: Networking Services - Workshop
- Day 9: Core Location and MapKit
- Day 10: Putting it all together - Final Project

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